

Strojový GOOGLE preklad :



CONVERTING PROJECTS

WebSite X5 version 11 breathes new life into old websites. Updating them? No problem!

PREVOD PROJEKTY

WebSite X5 verzia 11 vdychuje nový život do starých webových stránok. Ich aktualizáciu? Žiadny problém!



HIGHLIGHTS – UDALOSTI

NEW VERSION

WebSite X5, version 11 includes a number of improvements and new features, such as:

- ☑ New, modern and functional UI (User Interface) graphics.
- ☑ More than 200,000 images that you will be able to pick and use directly from WebSite X5, thanks to a collaboration with pixabay.
- ☑ Built-in Web Fonts and Google fonts support.

NOVÁ VERZIA

WebSite X5, verzia 11 obsahuje rad vylepšení a nových funkcií, ako napríklad:

- ☑ Novú, modernú a funkčnú UI (User Interface) grafiku.
- ☑ Viac ako 200.000 obrázkov, ktoré budete môcť vybrať a používať priamo z webu X5, vďaka spolupráce s pixabay.
- ☑ Podpora vstavaných Web fontov a Google fontov.

OLD PROJECTS

A website is alive and must keep up with the times and new interests.

Updating from version 9 and 10 to version 11 is easy and there are no risks of losing any of your work.

When you update from the previous version to the next, you won't lose or delete anything.

The original project remains intact.

So, why not try?

Staršie projekty

Webová stránka je živá a musí držať krok s dobou a novými záujmami.

Aktualizácia z verzie 9 a 10 na verziu 11 je jednoduchá a nie sú tam žiadne riziko nejakej straty z vašej práce.

Pri Vašej aktualizácii z prechádzajúcim verzie na ďalšiu, nič nestratíte alebo odstránite .

Pôvodný projekt zostane bezo zmeny.

Tak prečo to neskúsiť?

NEW PROSPECTIVES

Don't miss this chance! With the new features available in version 11, our old projects can only improve!

From all points of view:

- ☑ the website's design;
- ☑ the page contents;
- ☑ the code;
- ☑ technical support.

NOVÉ PERSPEKTÍVY

Nenechajte si ujsť túto príležitosť!

S novými funkciami vo verzii 11, môžu naše staré projekty iba zlepšiť!

Zo všetkých uhlov pohľadu:

- ☑ návrh internetových stránok;
- ☑ obsah stránky;
- ☑ kód;
- ☑ technickú podporu.

Why should I convert my Evolution 10 projects?

Generally speaking, because a website reflects the reality outside. People, society and business are living realities, that change and evolve in time, and their websites have to do the same, and keep up with the times, if they want to keep the interest of their readers.

To be more specific, the new version of WebSite X5 introduces new features and improvements (see The New Features of WebSite X5, version 11) that it would be a shame to miss out on, if you want your website to be up to the minute and interest people.

Prečo by som mal zmeniť moje Evolution 10 projekty?

Všeobecne možno povedať, pretože webové stránky odrážajú vonkajšiu realitu . Ľudia, spoločnosť a obchod sú živé skutočnosti, že zmeny sa vyvíjajú v čase, a ich webové stránky majú, aby urobili to isté, a držať krok s dobou, ak chcú udržať záujem svojich čitateľov.

Ak chcete byť konkrétnejší, nová verzia internetových stránok X5 prináša nové funkcie a vylepšenia (pozri Nové funkcie webových stránok X5 od verzie 11), že by bola škoda prísť o, ak chcete, aby vaše webové stránky, aby sa do minúty a záujem ľudí.

What do I have to do to convert an existing project?

Converting a project is simple:

☒ In WebSite X5 v10, open the project you want to update, go to Step 5 and choose Export the Project, indicating the destination folder. The result will be a compressed .IWZIP file that contains both the project file and linked files.

☒ In WebSite X5 v11, click on the Import button in the Project Selection window and select the .IWZIP file of the previously exported project. Your old project will now appear in the list of existing projects (for the new version).

☒ Select the imported project from the list and click on Next to make the necessary changes. Import times vary according to the size of the project and the number of files linked to it: the .IWZIP file must be expanded and the library and preview files have to be created. However, these operations only have to be done once: after the first time, the document will open faster.

Čo musím urobiť, aby som previedol existujúci projekt?

Prevod projektu je jednoduchý:

☒ Vo WebSite X5 V10, otvorte projekt, ktorý chcete aktualizovať, prejdite ku kroku 5 a vyberte Exportovať projekt, čo znamená, cieľovú zložku. Výsledkom bude komprimovaný .IWZIP súbor, ktorý obsahuje ako súbor projektu a pripojených súborov.

☒ Vo WebSite X5 V11, kliknite na tlačidlo Import v okne výberu projektov a vyberte súbor .IWZIP z predtým exportovaného projektu. Váš starý projekt sa teraz zobrazí v zozname existujúcich projektov (nové verzie).

☒ Vyberte importovaný projekt zo zoznamu a kliknite na tlačidlo Next na vykonanie potrebných zmien. Doba importovania sa líši v závislosti na veľkosti projektu a počtu súborov, s ním spojených: súbor .IWZIP sa musí rozšíriť a knižnice a majú byť vytvorené náhľady súborov. Avšak, tieto operácie sa urobia iba raz: po prvom sa dokument bude otvárať rýchlejšie.

What if something goes wrong while the project is being updated, will it be lost?

No, even if something goes wrong while your old project is being opened and updated, and the file should be corrupted, your project will not be lost. If you look back at the previous question, you'll understand why:

☒ During the export phase, the original project is copied, thus maintaining the original files unchanged. The copy is compressed into the .IWZIP file.

☒ During the import phase, the .IWZIP file is expanded to recreate a copy of the files to work on. So the program doesn't delete or change anything, and at the end of the export/import process you will always have your original project, the .IWZIP file and the converted project.

So you see, you can always count on having your original project to start from again, if anything should go wrong.

Čo keď sa niečo pokazí, zatiaľ čo projekt je aktualizovaný, bude stratené?

No, aj keď sa niečo pokazí, zatiaľ čo váš starý projekt je otvorený a aktualizovaný, a súbor by mal byť poškodený, váš projekt nebude stratené. Ak sa pozriete späť na predchádzajúcu otázku, budete rozumieť, prečo:

☒ Počas fázy exportu, pôvodný projekt je skopírovaný, a takto udržuje pôvodné súbory bez zmeny. Kópia je skomprimovaná do súboru .IWZIP.

☑ Počas fázy importu súboru .IWZIP je rozšírený tak, aby obnoviť kópiu súborov pracovať. Takže program neodstráni ani nič meniť, a na konci export / import pre-procesu budete mať vždy pôvodný projekt, súbor .IWZIP a prevedený projektu. Tak vidíte, môžete sa vždy spoľahnúť na opätovné začatie práce s pôvodným projektom , ak sa niečo pokazí.

When I'm updating a project, what do I have to look out for?

Given the improvements in the new version 11, there may be some changes in the updated version, with respect to the original version. To make sure you have full control over your website, you need to be certain you can identify and correctly handle these changes.

Keep an eye on the following features:

Keď som aktualizáciu projektu, čo si mám dávať pozor?

Vzhľadom k tomu, že zlepšenie v novej verzii 11, môže byť niektoré zmeny v aktualizovanej verzii, vo vzťahu k pôvodnej verzii. Aby sa ubezpečil, máte plnú kontrolu nad vašej webovej stránky, musíte mať istotu, môžete identifikovať a správne spracovať tieto zmeny.

Dávajte pozor na nasledujúce charakteristiky:

LANGUAGE MANAGEMENT

If you made changes to the translations of the contents, you'll have to restore them in the up-dated project. Go to the Language Content Management window, that now has some useful new features for importing/exporting languages.

You may initially find that not quite all the languages that were translated by the community in version 10 are immediately available..

JAZYK RIADENIE

Ak ste vykonali zmeny prekladov obsahu, budete musieť obnoviť v dostávať aktuálny projekt. Prejdite do okna Správa Jazyk obsahu, ktorý má teraz niekoľko nových užitočných funkcií pre import / export jazyky.

Môžete najprv zistiť, že nie celkom všetky jazyky, ktoré boli preložené do komunity, vo verzii 10 okamžite k dispozícii .

TEMPLATE SELECTION

The default Template Gallery has been updated: the oldest templates have been removed, many have been revamped, and new ones have been added.

All templates can be displayed on mobile devices, and in fact some have been specifically designed for Smartphones and tablets.

You can now use one of the default templates as a basis for creating your own custom version.

Consider these changes to the templates when converting from version 10 to version 11, and, if necessary, do the following:

☑ Your template has been maintained in version 11. You don't have to do anything.

- ☒ Your template is in version 11, but it has been changed. Check if you like the new design and, if necessary, edit the template or choose a new one.
- ☒ Your template is no longer available in version 11. The program automatically associates a template randomly from the template list to your project. You can do one of two things: 1) choose a new template to give your website a new look; 2) use a custom template to recreate your old template. You can use any images that were used previously by copying them from the installation folder of version 10.
- ☒ You used a custom template. In this case, you will find your template in the project you have exported from your version 10 therefore you will not have to do anything.

VZOR VÝBER

Predvolené šablóna Galéria bola aktualizovaná: boli odstránené najstaršie šablóny, mnohé boli prepracované a boli pridané nové.

Všetky šablóny môžu byť zobrazené na mobilných zariadeniach, a v skutočnosti niektoré boli špeciálne navrhnuté pre smartphony a tablety.

Teraz môžete použiť jednu z predvolených šablón ako základ pre vytvorenie svojej vlastnej verzie. Zoberme si tieto zmeny šablón pri prevode z verzie 10 na verziu 11, a ak je to potrebné, vykonajte nasledujúce kroky:

- ☒ Šablóna bola zachovaná vo verzii 11. Nemusíte robiť nič.
- ☒ Šablóna je vo verzii 11, ale to bolo zmenené. Skontrolujte, či sa vám páči nový dizajn, a ak je to nutné, upravte šablónu alebo vybrať nový.
- ☒ Šablóna je už k dispozícii vo verzii 11. Program automaticky priraduje šablónu náhodne zo zoznamu šablón do projektu. Môžete to urobiť jednu z dvoch vecí: 1) zvoliť novú šablónu, aby vaše webové stránky nový vzhľad; 2) použiť vlastnú šablónu znova svoje staré šablóny. Môžete používať žiadne obrázky, ktoré boli použité predtým skopírovaním z priečinka verzie 10 inštalácie.
- ☒ Použili ste vlastnú šablónu. V tomto prípade nájdete šablóny v projekte máte vyvezený z verzie 10 tam, predné nebudete musieť nič robiť.

NEW TEMPLATE MANAGEMENT

The Step 4 Style settings in version 10 of WebSite X5 have been transferred into a new Template Style Section of Step 1. In version 11, these particular styles are now connected to the Project Template, not to the project itself as it was in the previous version.

You must know that the Project Template is now included in your project, they aren't two separate things anymore. For this reason you now need to add your Template to your personal Custom Library list if you wish to share it.

Nová šablóna MANAGEMENT

Nastavenie Krok 4 štýlov vo verzii 10 WebSite X5 boli prenesené do novej šablóny štýlu sekcie kroku 1. Vo verzii 11, tieto konkrétne štýly sú teraz pripojené k šablóne projektu, nie na samotný projekt, ako to bolo v predchádzajúcich verzie.

Musíte vedieť, že projekt Šablóna je teraz súčasťou projektu, nie sú dve oddelené veci už. Z tohto dôvodu je teraz nutné pridať šablónu do svojho osobného zoznamu Vlastné knižnice, ak chcete sa oň podeliť. Musíte vedieť, že projekt Šablóna je teraz súčasťou projektu, nie sú dve oddelené veci už.

Z tohto dôvodu je teraz nutné pridať šablónu do svojho osobného vlastný zoznam knižnice sa, ak chcete zdieľať.

HTML CODE OBJECT

The HTML Code Object has been redesigned completely in Version 11. You will now find new functions like Automatic Code Line Numbering and syntax highlighting in it.

Furthermore, the Widgets that used to be in the HTML Code Object in version 10 have been transformed into objects: these new objects and many other can be found amongst the new Main Objects list.

When you convert version 10 projects to version 11, all the widgets will continue to work correctly and those widgets that, in version 11, have become objects, will still be treated as code of the HTML Code object.

Objektový kód HTML

Object HTML kód bol prepracovaný kompletne vo verzii 11. Teraz bude hľadať nové funkcie, ako je automatické číslovanie riadok kódu a zvýrazňovanie syntaxe v ňom.

Okrem toho, widgety, ktoré bývali v objekte HTML kóde vo verzii 10 boli transformované do objektov: týchto nových objektov a mnoho ďalších možno nájsť medzi nového zoznamu hlavných cieľov.

Pri prevode verzie 10 projektov na verziu 11, budú všetky widgety naďalej pracovať správne a tie widgety, že vo verzii 11, ktoré sa stali objektmi, budú aj naďalej považované za kód objektu HTML kód.

If you are updating your project from version 9 of WebSite X5, there are other things you should be aware of:

Ak aktualizujete svoj projekt od verzie 9 WebSite X5, tam sú iné veci, ktoré mali byť vedomí:

EDITING THE TEMPLATE

In version 9, it was possible to insert Slideshows in the template's header and footer, using the built-in editor. In version 10 these Slideshows have been replaced by HTML5 Galleries, which can be displayed on mobile devices. When you update your projects, check the transition effect between photos: the effects that are not available in HTML5 are automatically replaced with the most similar among the ones available.

ÚPRAVA šablónu

Vo verzii 9, bolo možné vložiť slideshow v hlavičke šablóny a päty pomocou vstavaného editora. Vo verzii 10 týchto prezentácií boli nahradené HTML5 galérií, ktoré môžu byť zobrazené na mobilných zariadeniach. Pri aktualizácii projektov, skontrolujte efekt prechodu medzi fotkami: účinky, ktoré nie sú k dispozícii v HTML5 sú automaticky nahradené najpodobnejší medzi tie sú k dispozícii.

IMAGE OBJECT

Images that have been inserted in pages do not seem to be changed when converting a website from the previous version. In actual fact, there is an important difference: thanks to the use of HTML5 code, zoom and movement effects work correctly on Apple devices. Your website that has been converted to version 10 can be displayed on an iPad® and you can zoom and move wideangle photos with your finger.

Obrazové objekty

Snímky, ktoré boli vložené do stránok sa nezdajú byť zmenený pri prevode webovej stránky z predchádzajúcej verzie. V skutočnosti, tam je dôležitý rozdiel: vďaka použitiu HTML5 kódu, zoom a pohybové efekty správne fungujú na zariadeniach Apple. Vaše webové stránky, ktoré boli prevedené na verziu 10 môžu byť zobrazené na iPad® a môžete priblížiť a pohybovať s širokouhlým fotografiami s prstom.

VIDEO OBJECT

In version 10, the Video object is also handled in HTML5, and so is compatible with iPad®, iPhone® and iPod®. The only change in style is in the button bar.

VIDEO OBJECT

Vo verzii 10, Video objekt aj zaobchádzať v HTML5, takže je kompatibilný s iPad®, iPhone® a iPod. Jediná zmena vo veľkom štýle v paneli s tlačidlami.

GALLERY OBJECT

Here again, Flash technology has been abandoned in favor of HTML5. Flash galleries are converted to HTML5: check transitions, because not all may still be available.

If you used thumbnails in Galleries, remember that this element has been overhauled: some graphic elements are no longer available, and will be automatically replaced by the one most similar. If you want to maintain the original thumbnail style, you can recreate it as a Custom Thumbnail.

GALÉRIA OBJECT

Tu opäť, technológia Flash je opustená v prospech HTML5. Flash galérie sú konvertované do HTML5: kontrolovať prechody, pretože nie všetky môžu byť stále k dispozícii.

Ak ste použili náhľady v galériách, na pamäti, že tento prvok bol prepracovaný: niektoré grafické prvky sú už k dispozícii, a automaticky sa nahradí jedným najpodobnejším. Ak chcete zachovať pôvodný štýl miniatúry, môžete znova ho ako vlastnú miniatúru.

MAIN MENU

The ClearType rendering algorithm, used in version 10, means that anti-aliasing on text in the Main Menu improves the graphic quality. Check the menu settings to make sure you still need to use this option.

HLAVNÉ MENU

ClearType renderovanie algoritmus, ktorý sa používa vo verzii 10, znamená to, že anti-aliasing na text v hlavnej ponuke zvyšuje grafickú kvalitu. Skontrolujte nastavenia v menu, aby sa ubezpečil stále musíte použiť túto možnosť.

E-COMMERCE SHOPPING CART

If your version 9 project has an ecommerce shopping cart, check the following after conversion:

- ☒ Order form: in version 9 field labels in the order form were items in the Languages list and entered automatically. In version 10 the field labels can be entered by the program. Any changes you made to the field labels in version 9 may be lost in the conversion.
- ☒ Shipping details: in version 9, the fields where the customer could enter a second address if the shipping and invoicing addresses were different had to be entered by hand. In version 10, these fields are not retained, but you don't have to recreate each one singularly: select the Allow shipping data to differ from invoice data option.
- ☒ Terms and Conditions: the Privacy Policy in version 9 has been extended to Terms and Conditions in version 10. Check the text and use the editor to make any necessary adjustments to the layout, and check links to external documents. In accordance with current European norms, the text of the Terms and Conditions is no longer displayed in the order form, but in the order summary, immediately before the "Send" button.
- ☒ VAT management: in version 10: there are 3 options for applying VAT. Check your converted project to make sure you apply the right one.

Elektronického nákupného košíka

Ak váš projekt verzia 9 má elektronického nákupného košíka, skontrolujte nasledujúce po konverzii:

- ☒ Objednávkový formulár: vo verzii 9 poľa menovkami v objednávkovom formulári sú položky v zozname jazykov a vloží automaticky. Vo verzii 10 štítky poľa možno zadať v rámci programu. Všetky zmeny vykonané na štítkoch v teréne do verzie 9 môžu byť stratené pri prevode.
- ☒ Odoslanie objednávky: vo verzii 9, pole, kde by zákazník vstúpil do druhého adresu v prípade, že dopravu a fakturačnej adresy boli iné, keby treba zadať ručne. Vo verzii 10, tieto polia nie sú zachované, ale nemusíte sa znovu každý z nich jednotlivito: vyberte Povolit' Dodacie líši od fakturačnej voľby dát.
- ☒ Podmienky: Ochrana osobných údajov vo verzii 9 bol rozšírený s Podmienkami vo verzii 10. Skontrolujte text a pomocou editora vykonávať všetky potrebné úpravy rozvrhnutie, a skontrolujte, či odkazy na externé dokumenty. V súlade s platnými európskymi normami, text Podmienok už nie je zobrazená v objednávkovom formulári, ale v súhrne objednávky, bezprostredne pred stlačením tlačidla "Odoslať".
- ☒ konania bez DPH: vo verzii 10: tam sú 3 možnosti pre uplatnenie DPH. Skontrolujte, či vaše previesť projekt sa uistiť, že platí ten správny.

SENDING E-MAILS

Version 10 uses the same methods for sending emails as the previous version, so there shouldn't be any problems. Remember that, in version 9, the method you specified became a general setting for the program, but in version 10 you can specify the method for a single project. This makes it easier to publish websites in different servers, where different methods of sending emails may work better.

In any case, you can test sending e-mails on the online Control Panel, to make sure everything works correctly.

Posielanie e-mailov

Verzie 10 používa rovnaké metódy pre odosielanie e-mailov ako predchádzajúce verzie, takže by nemal byť žiadny problém. Pamätajte si, že vo verzii 9, metóda zadaný stala hlavným nastavenie programu, ale vo verzii 10 môžete určiť metódu pre jeden projekt. To uľahčuje publikovať webové stránky na rôznych serveroch, kde sa rôzne spôsoby odosielania e-mailov môže lepšie fungovať. V každom prípade môžete vyskúšať odosielanie e-mailov na online ovládacom paneli, aby sa ubezpečil všetko funguje správne.

BLOG

As for the Guestbook, comments on posts of your Blog are not lost during conversion. Remember, though, that the Folder on Server with write access, where files are published, is now specified in the new Data Management section. So it is no longer necessary to specify it for the Blog, unless you want to create a specific sub folder for the Blog comments.

BLOG

Čo sa týka kniha návštev, pripomienky úradu svojom blogu nie sú stratené počas prevodu. Pamätajte si však, že zložky na serveri s prístupom na zápis, kde sa súbory publikovaný, je teraz uvedená v novej sekcii Data Management. Takže to už nie je nutné ho určiť na blogu, ak chcete vytvoriť konkrétne čiastkové zložku pre komentáre blogu.

LOCAL DISPLAY

In version 9, the browser used Internet Explorer to display local previews, whereas version 10 uses Chromium. This makes local display more similar to online display. The new engine also supports multithreading, so there is no slowing down when external scripts are run (for example, Google Translate, Google Maps, etc.).

LOCAL DISPLAY

Vo verzii 9, prehliadač používa Internet Explorer sa zobrazí miestna náhľady, zatiaľ čo verzie 10 používa Chromium. Tým lokálneho displeja viac podobný on-line zobrazenie. Nový motor tiež podporuje multithreading, takže nie je spomalenie pri spustení externé skripty (napríklad Google Translate, Google Maps, atď).

SEO OPTIMIZATION

An important point to underline is that when version 9 projects are converted to version 10, the page names remain the same, so the pages do not lose their place in search engine rankings.

SEO OPTIMALIZÁCIA

Dôležitým bodom zdôrazniť, je, že keď ver-Sion 9 projekty sú prevedené na verziu 10, názvy stránok zostávajú rovnaké, takže stránky nestratili svoje miesto v rebríčku vyhľadávače.

I used versions prior to Evolution 10 for my projects: can I still open them in WebSite X5 v11?

Použil som verzia predošlá Evolution 10 pre moje projekty: môžem ešte otvoriť v WebSite X5 V11?

It depends.

Usually, when a new software version is released, compatibility with the previous version is guaranteed, but the quantity and quality of changes makes it practically impossible to push backward-compatibility any further than the previous version.

But, the new version 11 gives you the chance to convert your version 10 and version 9 projects automatically.

The following table summarizes the guaranteed conversion possibilities:

Záleží na tom.

Zvyčajne, keď sa uvoľní nová verzia softvéru, kompatibilita s predchádzajúcou verziou je garantovaná, ale množstvo a kvalita zmien, robí to prakticky nemožné, aby sa zasadila spätnej kompatibility ďalej než predchádzajúce verzie.

Ale nová verzia 11 vám dáva šancu, aby sa automaticky prevedie vaše verzie 10 a verzia 9 projektov. Nasledujúca tabuľka zhŕňa zaručené možnosti prevodu:

Da:	A:	
Any v10	Professional 11	✓
Evolution 10	Evolution 11	✓
Professional 10	Evolution 11	✗
Compact 10	Evolution 11	✓
Home 10	Evolution 11	✓
Compact 10	Compact 11	✓
Any v9	Professional 11	✓
Any v9	Evolution 11	✓
Compact 9	Compact 11	✓

For more information on conversions, contact our Technical support team, opening a post on:
<http://answers.websitex5.com>

Pre viac informácií o konverziách, kontaktujte našu technickú podporu tímu, otváranie príspevkov na:
<http://answers.websitex5.com>

I have updated to WebSite X5 Evolution
11: can I still use the previous version
of WebSite X5?

Som aktualizované tak, aby WebSite X5 Evolution
11: Môžete aj naďalej používať predchádzajúce verzie
webové stránky X5?

The new version 11 can be used and purchased in one way only: the version 11 will be added on the computer with the previous version when installed. It will not be necessary to delete the previous version.
Both programs can coexist and be used without limits to create new websites with your new version 11, and use version 10 to carry on working with old projects (not converted to version 11).

Nová verzia 11 možno použiť a kúpiť v jednom smere iba: verzia 11 bude pridaný na počítači s predchádzajúcou verziou pri inštalácii. To nebude nutné odstrániť predchádzajúcu verziu. Obidva programy môžu existovať vedľa seba a môžu byť použité bez obmedzenia k vytvoreniu nových webových stránok s novou verziou 11, a používať verziu 10 pokračovať v práci so starými projekty (nie previesť na verziu 11).

Conclusions

Závery

All in all, converting a website is not particularly complicated and, even if large projects may take some time, the advantages are worth the while.
Version 11 of WebSite X5 opens up so many new possibilities: it would be a shame not to take advantage of them.

Všetci vo všetkých, konverzie webových stránok nie je nijak zvlášť zložitá, a to aj v prípade veľkých projektov môže trvať nejakú dobu, výhody stoja za to.
Verzia 11 WebSite X5 otvára mnoho nových možností: to by bola škoda nevyužiť z nich.

CONVERTING PROJECTS

**WebSite X5 version 11 breathes new life into old websites.
Updating them? No problem!**



HIGHLIGHTS

NEW VERSION

WebSite X5, version 11 includes a number of improvements and new features, such as:

- New, modern and functional UI (User Interface) graphics.
- More than 200,000 images that you will be able to pick and use directly from WebSite X5, thanks to a collaboration with pixabay.
- Built-in Web Fonts and Google fonts support.

OLD PROJECTS

A website is alive and must keep up with the times and new interests.

Updating from version 9 and 10 to version 11 is easy and there are no risks of losing any of your work.

When you update from the previous version to the next, you won't lose or delete anything.

The original project remains intact.

So, why not try?

NEW PROSPECTIVES

Don't miss this chance!

With the new features available in version 11, our old projects can only improve!

From all points of view:

- the website's design;
- the page contents;
- the code;
- technical support.

Why should I convert my Evolution 10 projects?

Generally speaking, because a website reflects the reality outside. People, society and business are living realities, that change and evolve in time, and their websites have to do the same, and keep up with the times, if they want to keep the interest of their readers.

To be more specific, the new version of WebSite X5 introduces new features and improvements (see [The New Features of WebSite X5, version 11](#)) that it would be a shame to miss out on, if you want your website to be up to the minute and interest people.

What do I have to do to convert an existing project?

Converting a project is simple:

- In WebSite X5 v10, open the project you want to update, go to Step 5 and choose *Export the Project*, indicating the destination folder. The result will be a compressed .IWZIP file that contains both the project file and linked files.
- In WebSite X5 v11, click on the *Import* button in the *Project Selection* window and select the .IWZIP file of the previously exported project. Your old project will now appear in the list of existing projects (for the new version).
- Select the imported project from the list and click on *Next* to make the necessary changes.

Import times vary according to the size of the project and the number of files linked to it: the .IWZIP file must be expanded and the library and preview files have to be created. However, these operations only have to be done once: after the first time, the document will open faster.

What if something goes wrong while the project is being updated, will it be lost?

No, even if something goes wrong while your old project is being opened and updated, and the file should be corrupted, your project will not be lost. If you look back at the previous question, you'll understand why:

- During the export phase, the original project is copied, thus maintaining the original files unchanged. The copy is compressed into the .IWZIP file.
- During the import phase, the .IWZIP file is expanded to re-create a copy of the files to work on.

So the program doesn't delete or change anything, and at the end of the export/import process you will always have your original project, the .IWZIP file and the converted project.

So you see, you can always count on having your original project to start from again, if anything should go wrong.

When I'm updating a project, what do I have to look out for?

Given the improvements in the new version 11, there may be some changes in the updated version, with respect to the original version. To make sure you have full control over your website, you need to be certain you can identify and correctly handle these changes.

Keep an eye on the following features:

LANGUAGE MANAGEMENT

If you made changes to the translations of the contents, you'll have to restore them in the updated project. Go to the *Language Content Management* window, that now has some useful new features for importing/exporting languages.

You may initially find that not quite all the languages that were translated by the community in version 10 are immediately available.

TEMPLATE SELECTION

The default Template Gallery has been updated: the oldest templates have been removed, many have been revamped, and new ones have been added.

All templates can be displayed on mobile devices, and in fact some have been specifically designed for Smartphones and tablets.

You can now use one of the default templates as a basis for creating your own custom version.

Consider these changes to the templates when converting from version 10 to version 11, and, if necessary, do the following:

- Your template has been maintained in version 11. You don't have to do anything.
- Your template is in version 11, but it has been changed. Check if you like the new design and, if necessary, edit the template or choose a new one.
- Your template is no longer available in version 11. The program automatically associates a template randomly from the template list to your project. You can do one of two things: 1) choose a new template to give your website a new look; 2) use a custom template to recreate your old template. You can use any images that were used previously by copying them from the installation folder of version 10.
- You used a custom template. In this case, you will find your template in the project you have exported from your version 10 therefore you will not have to do anything.

NEW TEMPLATE MANAGEMENT

The Step 4 Style settings in version 10 of WebSite X5 have been transferred into a new Template Style Section of Step 1. In version 11, these particular styles are now connected to the Project Template, not to the project itself as it was in the previous version.

You must know that the Project Template is now included in your project, they aren't two separate things anymore. For this reason you now need to add your Template to your personal Custom Library list if you wish to share it.

HTML CODE OBJECT

The HTML Code Object has been redesigned completely in Version 11. You will now find new functions like Automatic Code Line Numbering and syntax highlighting in it.

Furthermore, the Widgets that used to be in the HTML Code Object in version 10 have been transformed into objects: these new objects and many other can be found amongst the new Main Objects list.

When you convert version 10 projects to version 11, all the widgets will continue to work correctly and those widgets that, in version 11, have become objects, will still be treated as code of the HTML Code object.

If you are updating your project from version 9 of WebSite X5, there are other things you should be aware of:

EDITING THE TEMPLATE

In version 9, it was possible to insert Slideshows in the template's header and footer, using the built-in editor. In version 10 these Slideshows have been replaced by HTML5 Galleries, which can be displayed on mobile devices. When you update your projects, check the transition effect between photos: the effects that are not available in HTML5 are automatically replaced with the most similar among the ones available.

IMAGE OBJECT

Images that have been inserted in pages do not seem to be changed when converting a website from the previous version. In actual fact, there is an important difference: thanks to the use of

HTML5 code, zoom and movement effects work correctly on Apple devices. Your website that has been converted to version 10 can be displayed on an iPad® and you can zoom and move wide-angle photos with your finger.

VIDEO OBJECT

In version 10, the Video object is also handled in HTML5, and so is compatible with iPad®, iPhone® and iPod®. The only change in style is in the button bar.

GALLERY OBJECT

Here again, Flash technology has been abandoned in favor of HTML5. Flash galleries are converted to HTML5: check transitions, because not all may still be available.

If you used thumbnails in Galleries, remember that this element has been overhauled: some graphic elements are no longer available, and will be automatically replaced by the one most similar. If you want to maintain the original thumbnail style, you can recreate it as a *Custom Thumbnail*.

MAIN MENU

The *ClearType* rendering algorithm, used in version 10, means that anti-aliasing on text in the Main Menu improves the graphic quality. Check the menu settings to make sure you still need to use this option.

E-COMMERCE SHOPPING CART

If your version 9 project has an e-commerce shopping cart, check the following after conversion:

- Order form: in version 9 field labels in the order form were items in the Languages list and entered automatically. In version 10 the field labels can be entered by the program. Any changes you made to the field labels in version 9 may be lost in the conversion.
- Shipping details: in version 9, the fields where the customer could enter a second address if

the shipping and invoicing addresses were different had to be entered by hand. In version 10, these fields are not retained, but you don't have to re-create each one singularly: select the *Allow shipping data to differ from invoice data* option.

- Terms and Conditions: the *Privacy Policy* in version 9 has been extended to *Terms and Conditions* in version 10. Check the text and use the editor to make any necessary adjustments to the layout, and check links to external documents. In accordance with current European norms, the text of the Terms and Conditions is no longer displayed in the order form, but in the order summary, immediately before the "Send" button.
- VAT management: in version 10: there are 3 options for applying VAT. Check your converted project to make sure you apply the right one.

SENDING E-MAILS

Version 10 uses the same methods for sending e-mails as the previous version, so there shouldn't be any problems. Remember that, in version 9, the method you specified became a general setting for the program, but in version 10 you can specify the method for a single project. This makes it easier to publish websites in different servers, where different methods of sending e-mails may work better.

In any case, you can test sending e-mails on the online Control Panel, to make sure everything works correctly.

BLOG

As for the Guestbook, comments on posts of your Blog are not lost during conversion. Remember, though, that the *Folder on Server with write-access*, where files are published, is now specified in the new *Data Management* section. So it is no longer necessary to specify it for the Blog, unless

you want to create a specific sub-folder for the Blog comments.

LOCAL DISPLAY

In version 9, the browser used Internet Explore to display local previews, whereas version 10 uses Chromium. This makes local display more similar to online display.

The new engine also supports multi-threading, so there is no slowing down when external scripts are run (for example, Google Translate, Google Maps, etc.).

SEO OPTIMIZATION

An important point to underline is that when version 9 projects are converted to version 10, the page names remain the same, so the pages do not lose their place in search engine rankings.

I used versions prior to Evolution 10 for my projects: can I still open them in WebSite X5 v11?

It depends.

Usually, when a new software version is released, compatibility with the previous version is guaranteed, but the quantity and quality of changes makes it practically impossible to push backward-compatibility any further than the previous version.

But, the new version 11 gives you the chance to convert your version 10 and version 9 projects automatically.

The following table summarizes the guaranteed conversion possibilities:

Da:	A:	
Any v10	Professional 11	✓
Evolution 10	Evolution 11	✓
Professional 10	Evolution 11	✗
Compact 10	Evolution 11	✓
Home 10	Evolution 11	✓
Compact 10	Compact 11	✓
Any v9	Professional 11	✓
Any v9	Evolution 11	✓
Compact 9	Compact 11	✓

For more information on conversions, contact our Technical support team, opening a post on:

<http://answers.websitex5.com>

I have updated to WebSite X5 Evolution 11: can I still use the previous version of WebSite X5?

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Both programs can co-exist and be used without limits to create new websites with your new version 11, and use version 10 to carry on working with old projects (not converted to version 11).

Conclusions

All in all, converting a website is not particularly complicated and, even if large projects may take some time, the advantages are worth the while.

Version 11 of WebSite X5 opens up so many new possibilities: it would be a shame not to take advantage of them.



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Incomedia has been on the market for over 15 years. It produces multimedia and Internet software solutions that are ideal for consumers, small and medium enterprises, public institutions and schools.

The flagship product, WebSite X5, is currently translated into numerous languages and sold in over 40 countries, with a distribution network that includes household names such as FNAC, Media Markt, Carrefour, Interdiscount, Mondadori, Merlin, Wellcome, Manor, Euronics, Office Max, Surcouf, Cultura, Virgin, Media Saturn, Leclerc, Auchan, Champion.

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